Using neural networks to predict atmospheric optical properties for radiative transfer computations

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Interactive radiation is important, but computationally expensive

- Longwave: cloud top cooling (e.g. Wood, 2012; Klinger et al., 2017)
- Shortwave: surface shading (e.g. Horn et al., 2015; Gronemeier et al., 2017)

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- Typical approximations in weather and climate models:
 - Coarsened horizontal grid in radiation computations (Morcrette, 2000)
 - > Temporal sampling: infrequent radiation calls (Morcrette, 2000)
 - Spectral sampling (Pincus & Stevens, 2009)

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Alternative: machine learning

- > Emulating a full radiative transfer parametrization (e.g. Chevallier et al., 1998; Krasnopolsky et al., 2005)
- > Emulating part of a radiative transfer parametrization



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- *B* Planck source function

Optical properties & radiative transfer



 τ Optical depth

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Neural network emulator of RRTMGP

- Neural networks are trained against RRTMGP¹ (Pincus et al., 2019)
 - Gaseous optical properties only
 - Input: pressure, temperature, water vapour, ozone
 - > Output: Optical properties for all 224 (SW) or 256 (LW) g-points
- 3 sets of training (95%) and testing (5%) data:
 - > Pseudo-random perturbations of the 100 atmospheric profiles from RFMIP² (Pincus et al, 2016)
 - Random atmospheric profiles within the p/T/q-parameter space of an RCEMIP³ Large-Eddy Simulation (LES) (Wing et al., 2018)

(per grid cell)

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Random atmospheric profiles within the p/T/q-parameter space of an LES simulation of developing shallow cumulus grassland near Cabauw, the Netherlands

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- Random atmospheric profiles within the p/T/q-parameter space of an LES simulation of developing shallow cumulus grassland near Cabauw, the Netherlands
- Computational costs versus accuracy
 - Multiple neural network architectures
 - "LES-specific" training

¹RRTM for General circulation model application – Parallel ²Radiative Forcing Model Intercomparison Project

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Neural network architecture is quite straightforward

- Multilayer perceptrons
 - 1 hidden layer of 32 neurons
 - > 1 hidden layer of 64 neurons
 - > 2 hidden layers of 32 neurons
 - 2 hidden layers of 64 neurons
 - > 3 hidden layers of 32, 64 and 128 neurons, respectively
 - Small networks are required for performance
- Two separate neural networks per optical property (8 in total)
 - \succ Solar/shortwave (SW): τ_{sw} , ω_0
 - \succ Thermal/longwave (LW: τ_{lw} , B
 - $\succ p > 100$ hPa & p < 100hPa



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- Other hyperparameters:
 - Mean Squared Error (MSE) loss function
 - > Leaky ReLU ($\alpha = 0.2$) activation function
 - Adam optimizer (Kingma, 2014)





Better predictions give more accurate radiative fluxes



But at what computational cost?



LES tuning allows for smaller networks



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Summary

- Neural network-based emulator of RRTMGP's gaseous optical predictions
 - Predicted optical properties have high accuracy
 - ➢ Resulting irradiance errors are largely within 1.0 W m⁻² (<1%)</p>
 - Parametrization is up to 4x faster than RRTMGP
 - LES-specific tuning shows great potential



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